

# An Efficient and Reliable Data Transfer Protocol in Wireless Sensor Networks

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## Abstract

*An Efficient and reliable data transmission in wireless sensor networks is always an interesting research issue. Every network has its own advantages and disadvantages. In this paper we propose a hybrid model with in and out average transmission rate, queue delay and cluster implementation . Cluster implementation minimizes the number nodes to traverse, Transmission ratio selects only optimal nodes and queue delay check the time complexity. Our proposed model gives more efficient results than traditional models.*

## I. INTRODUCTION

These days, the aggressive mechanical commercial center and the stringent ecological guidelines influence the mechanical organizations to need to confront developing requests of improving procedure efficiencies to meet both the corporate money related and the ecological targets. Subsequently, a canny, solid and ease mechanical computerization framework to improve the profitability and proficiency is critically requested by the modern field. On account of the ongoing advances in Micro-Electro-Mechanical framework (MEMS) innovation, wireless interchanges, and advanced hardware, some minimal effort, low-control and multifunctional wireless sensor networks (WSNs) based computerization systems have risen in the modern segment to stay away from the difficulties of utilizing wired systems.

By contrasting and a wired framework, wireless computerization systems have numerous intrinsic focal points, for example, generally low framework and foundation costs, accommodation of establishment, simple updating and migrating with extraordinary physical portability. As a universal innovation, general issues with respect to WSN configuration have roused colossal research interests [1, 2] in the past decades. Be that as it may, existing reviews on WSNs simply centered around some conventional issues of WSNs instead of considering the issues happened in some particular application areas.

Building up a decent WSN framework needs multidisciplinary learning about application areas, equipment and programming requirements, the arrange engineering, and correspondence

conventions. In this way, a general WSN study is difficult to fulfill the dissipated structure criteria and necessities from differently application regions. Besides, mechanical WSNs (IWSN) are typically sent in cruel situations, where a solid electromagnetic power source can crumble the transmission quality and bring mistakes, or even outcome in disappointment of the WSN framework that may prompt loss of generation or even lives. Subsequently the plan criteria also, prerequisites of IWSNs are frequently a lot stricter than in different areas. To this end, a progressively explicit specialized audit devoting to modern applications is firmly wanted. As of late, some specialized studies with respect to IWSNs have risen. [4] displayed a particular overview on executing wireless advances in modern segments.

Some mechanical natural components, specifically Radio Recurrence (RF) impedance, which apply a solid effect on the WSN framework configuration, has been tended to. [5] thought about a few existing modern wireless advancements and the examination result can be utilized to control a choice of legitimate WSN innovation for a particular mechanical application. Moreover, a few more complete surveys on latest advancements and testing issues of IWSNs have been published[6-8]. Yet, none of these works have given a completely coordinated perspective on every one of the variables driving the plan of IWSNs, particularly from a methodical viewpoint. As planning an IWSN is convoluted, if the review is not from the methodical viewpoint, some basic plan elements probably won't be secured and un-experienced framework planners may battle to acquire helpful data from it. As per these, an orderly methodology for exploring IWSNs is exhibited in this paper.

To streamline the confused framework structure technique and to elucidate various structure factors, the efficient methodology in understanding with nonexclusive framework structure system is proposed to survey different configuration factors, accessible innovations and research issues. This work additionally can be utilized as structure direction for an IWSN plan. Generally, sensor nodes are deployed in a specific region and cannot move after deployed. The main task of the sensor nodes is to periodically sense the environment and transmit the information to

the data center known as the sink. Sensor nodes are usually battery-powered, and it is difficult to replace or recharge the battery. Due to the limited energy, sensor nodes drain their energy quickly, leading to the sensing area uncovered. Therefore, energy conservation becomes a critical concern in WSNs.

## **II. RELATED WORK**

The metric most regularly utilized by existing specially appointed routing protocols is least jump check. These protocols regularly utilize as it were joins that convey routing test parcels (inquiry bundles, as in DSR or then again AODV, or routing refreshes, as in DSDV). This methodology certainly accepts that joins either function admirably or don't work by any stretch of the imagination. While regularly valid in wired networks, this is anything but a sensible estimation in the wireless case: numerous wireless connections have moderate misfortune proportions. A connection that conveys just half of bundles may not be valuable for information, however may convey enough routing update or inquiry bundles that the routing convention utilizes it in any case[8].

Limiting the bounce check augments the separation gone by each bounce, which is probably going to limit flag quality and expand the misfortune proportion. Regardless of whether the best course is a base jump check course, in a thick system there might be numerous courses of a similar least length, with generally fluctuating characteristics; the discretionary decision made by most least jump check measurements isn't probably going to choose the best. One way to deal with fixing this issue is to veil transmission blunders. For instance, the 802.11b ACK system resends lost bundles, making everything except the most exceedingly awful 802.11b connections show up misfortune free.

In any case, retransmission does not make lossy connections alluring for use in ways: the retransmissions lessen way throughput and meddle with other traffic. Another methodology may be to enlarge least jump tally routing with a threshold that disregards lossy connections, however a lossy connection might be the best way to achieve a specific hub, and there may be noteworthy misfortune proportion contrasts even among the above threshold joins.

WSN is a system of little, independent devices called sensors which accumulate unmistakable sorts of Physical or Natural Conditions e.g temperature, sound, vibration, weight, development at different zones and procedure data what's more, transmit the recognized information to customers [5]. These sensors are used to assemble the information from the earth and exchange it to the base station. A base station gives an relationship with the physical existence where the accumulated data is dealt with, separated and showed to supportive

applications [7] [6]. WSNs contain countless sensor centers, and these sensors can transmit information either among one another or clearly to an outside base station . An expansive number of sensors can be conveyed in different applications to identify different occasions like weight, development of article, fire and so forth.

It consisting of a large number of sensors and as the sensor operates on a limited power source, it is challenging to design an energy efficient routing protocol that can diminish the delay while providing high energy efficiency and extended network lifetime. Author analyzes the fundamental distributed clustering routing protocol Low Energy Adaptive Clustering Hierarchy, also proposed a novel routing method and data aggregation method in which the sensor nodes form the cluster and the cluster-head chosen based on the remaining power of the individual node calculation without re-clustering and the node scheduling scheme is adopted in each cluster of the WSN[9][10].

## **III. PROPOSED WORK**

We propose an efficient and dynamic routing protocol with potential difference and transmission in and out parameters and transmission rate average can be computed with average of in packets and out packets transmission during transmission of data packets through intermediate or relay nodes. Data transmitted through highest transmission average based path of genuine or authenticated nodes for secure data transmission from source node to destination node in terms of Quotient and Remainder vector model. The main advantages of the proposed system are , optimal path can be computed with transmission in and out rate, data confidentiality can be maintained by cryptographic model and potential difference improves the performance and minimizes the complexity.

This routing component improves the execution of the routing over TCP IP protocol while transmission of information packets from source to destination, by processing the ways from source to destination, different instrument utilizes different approach to speak with over system ,each hub contains its free transmission in and out bundle subtleties.

### ***A. K Midpoint -Cluster implementation***

For the most part nodes are set in different zones or nodes can be bunched base on the area and time length between the nodes, these nodes are iteratively grouped ,presently source and destination accessible nodes just can be utilized in way calculation, from these groups we can kill pointless nodes amid way calculation and registers ideal way base on time span among nodes and advances to middle of the road server.

Step1: Load set of Nodes  $N (n_1, n_2, n_3, \dots, n_m)$  and set of centroids (count of centroids should be less than  $N$ )  
 Step2 : select  $k$  number of centroids from  $C$   
 Step3 :  
 For  $i := 1; i < k ; i++$   
 Compute Euclidean distance first centroid  $c_i$  and  $n_i$   
 Set  $\text{min\_dist} = \text{Euclidean\_distance}(c_i, n_i)$   
 For  $j := 1; j < N.\text{length} ; j++$   
 If ( $\text{Euclidean\_distance}(c_i, n_j) < \text{min\_dist}$ ) then  
 Begin  
 Set  $\text{min\_dist} = \text{Euclidean\_distance}(c_i, n_j)$   
 Assign to respective cluster  
 end  
 Next  
 Next  
 Step4 : stop

*Transmission In and Out and Potential difference:*

Time interval can be calculated between transferring from one node to another, if it is less than minimum threshold disregard the node and select different path, else verify the next node. In and out trustable packet ratio matrix maintains packets through a node and time taken by the node  $R_{t1}$ , such as  $R$  notates the relay node and the time interval  $t1$  of node. In this case we take the data packets transmitted in and out trustable ratio and status  $S$ . It tells relay

node is successfully transferred the received packets or not in the network.

**Routing Implementation:**

Nodes or vertices ( $V$ ) and edges ( $E$ ). the underneath diagram demonstrates  $G (V, E)$ , here  $v$  shows the vertices and  $E$  demonstrates the edge between the nodes shows the weight between source to destination hub pair.  $C$  demonstrates all out expense among source and destination hub Identification if most brief way is a NP difficult issue, so we have to register ways of all conceivable arrangement until we achieve most brief way. In our proposed model alongside cost factor we are thinking about the in and out unwavering quality proportion of parcel (IOR) it should be fulfilled while calculation of expense of the nodes. IOR proportion can be kept up at a limit esteem, on the off chance that it meets least edge, it very well may be set to "Genuine", so it tends to consider while cost calculation.

Let use consider a source node "A" wants to transmits some data packets to destination node "E" and B, C, D are intermediate nodes, path can be based on highest data rating by computing average of in out packet transmission. The following table shows sample data rating table as follows.

In (data packets in Bytes)	Out (data packets in Bytes)
30	20
40	40
25	22
23	23
45	40
46	44

Rating of data can be calculated with average of input and output of all respective nodes and data is transferred through the highest rating path of nodes.

**In and Out transmission rate routing Algorithm :**

Input: Source Node (SN), Destination Node (DN), Intermediate Node (IN), Cost=0, Path,  $I_t$  -In transmission,  $O_t$  -Out transmission,  $\text{avg\_diff}=0$ , threshold (t) -user defined  
 Output: Optimal cost, final\_path

Step1 : SN loads the in and out transferring values from next IN  
 Step2 : while (IN == DN)  
 GetIn\_Out(IN)  
 $\text{Inavg} := \text{sum}(I_t) / \text{No of transactions};$   
 $\text{Outavg} := \text{sum}(O_t) / \text{No of transactions};$   
 $\text{Avg\_diff} := \text{Outavg} - \text{Inavg};$   
 If ( $\text{Avg\_diff} > \text{threshold}$ )  
 begin  
 Cost := Cost + Avg\_diff;  
 Path := path + Path(SN, IN);  
 end  
 Next  
 Step3 : return optimal path to SN

For experimental purpose we considered some set of nodes with their latitude and longitude values. Entities and feature set are considered with respect to configured nodes in the application. User receives the search results from the available spatial database. We implemented our clustering based model with in the configured nodes and we will consider the nodes, which has entities, and feature set of the nodes.

**IV. CONCLUSION AND FUTURE WORK**

We have been concluding our current research work with efficient in and out transmission based routing protocol with cluster implementation. It minimizes the complexity while selection of intermediate nodes while transmitting the data packets from source to destination. We can improve our current cluster based approach with dynamic cluster implementation, in our current approach we implemented node clustering based on the geo locations with static number of clusters but in real time application data should be grouped or clusters based on data dynamically and if it can support multi dimensional data then we can improve performance.

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